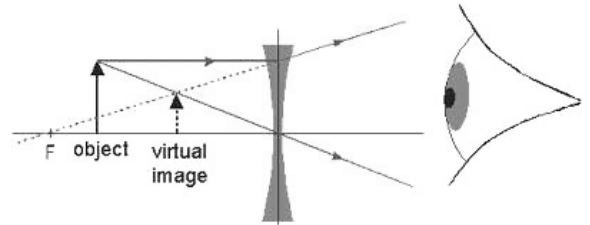


# LAB 15. RAY OPTICS: IMAGES OF CONCAVE LENSES

## Driving Question | Objective

If a virtual image is the result of intersecting non-real refracted light rays, how can you determine its location without being able to project the image itself onto a screen?

You will attempt to determine the location of a virtual image using methods of parallax and multi-lens optics.



## Conduct Your Experiment

Before going into this experiment, it is necessary to review basic optics properties. When dealing with multiple lenses, it would make sense that the light from the object passes through the first lens and forms an image (real or virtual). It is this image that the second lens “sees”, not the original object. So in application, we can treat the image of the first lens as the object of the second lens.

Object 1 → Lens 1 → Forms Image 1

Image 1 = Object 2 → Lens 2 → Forms Image 2

### Materials and Equipment

- Light Source
- Optics Bench
- -150 mm lens
- +200 mm lens
- Viewing Screen

## Experimental Design

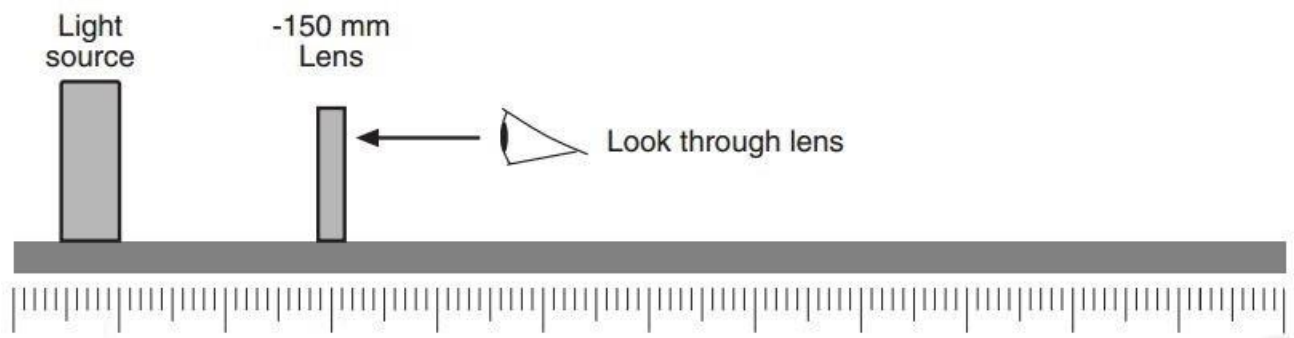
1. Place the light source (image side) somewhere near the beginning of the bench, but not at the 0 cm mark (example: 10 cm or 15 cm).

Chosen Light Source Position: **10 cm**

2. Place the -150 mm lens on the bench at a position greater than 150 mm, but less than 300 mm away from the light source.

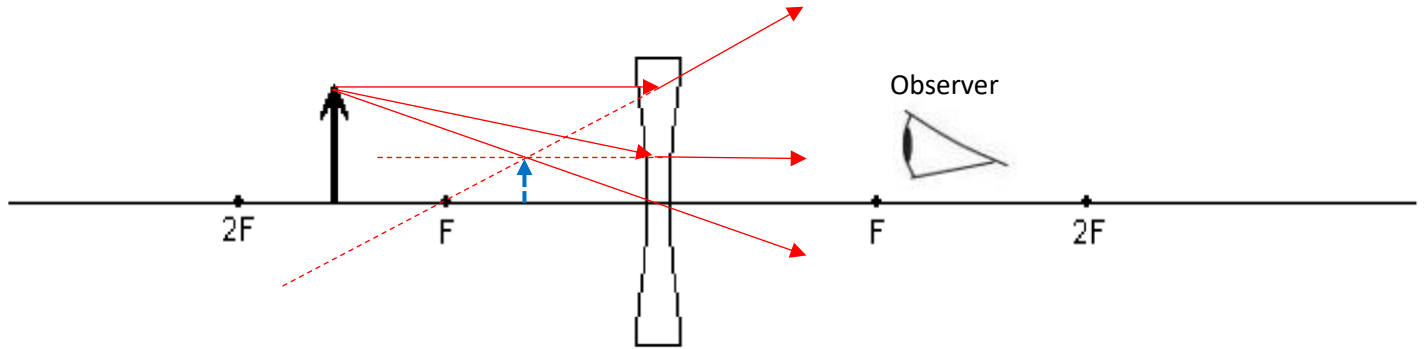
Chosen  $f = -150$  mm Lens Position: **30 mm**

3. Record the object distance  $d_{o1}$  in Table 1 on page 35.



4. Looking through the lens toward the light source, describe the image. Is it upright or inverted? Smaller or Larger? **upright, smaller**
5. Is the image closer or farther to you than the object? Is the image real or virtual? How do you know? **closer, virtual, because light doesn't actually pass through the image**

6. Using what you know about ray tracing at this point, does the location of the image match your prediction?



7. Does your Ray Trace Diagram confirm your hypothesis of the relative location of the image with respect to the object from Procedure #5? **yes**

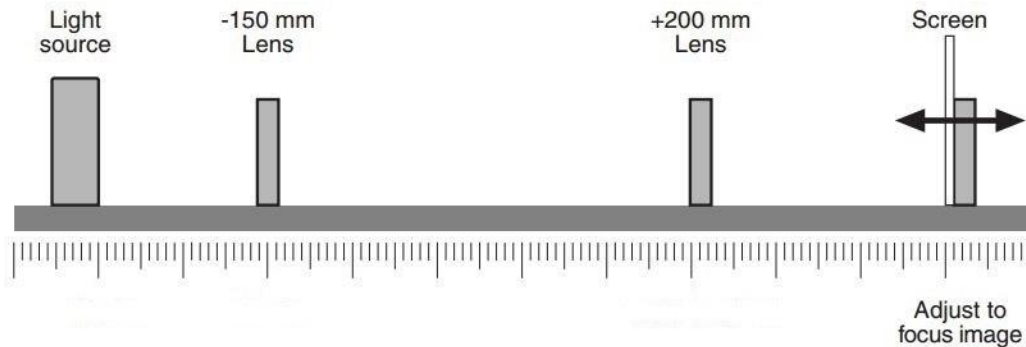
Now that you have an *approximate* location of the image, we will be attempting to find the *exact* location experimentally.

8. Place the +200 mm lens on the bench anywhere a distance greater than 200 mm from the -150 mm lens.

9. Record the +200 mm lens position: **70 cm**

10. Place the viewing screen behind the +200 lens and slide the screen to a position where a clear image is formed on it.

11. Record the screen position: **104.5 cm**



12. Is the image you see on the screen real or virtual? How do you know?

**Real, the image is created by the converging light rays**

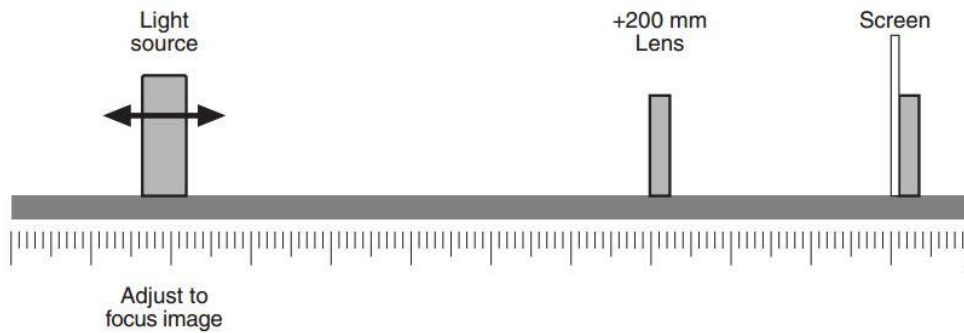
13. The image you see on the screen is the “*image*” from the +200 mm lens. But what acts as the +200 mm lens’ “*object*”?

**1<sup>st</sup> lens’s virtual image**

14. Remove the -150 mm lens from the bench. What happens to the image on the screen?

**It gets larger & blurrier**

15. While leaving the +200 mm lens and Screen in place, attempt to get your image back by moving the light source around to a new position.



16. Once you have formed a clear image on the screen, record the new position of the light source: [Type Here](#)

### Analysis

We will be making a comparison between the experimental image distance and calculated image distance.

1. How do you think this new position of the Light Source compares to the position of the virtual image formed by the -150 lens. Why?

It's the same. Light source acts as virtual image in original setup

2. Record the distance between the chosen position of the -150 mm lens (Procedure #2) and the position of the light source from Procedure #16 as  $d_{i1}$  Experimental.

30 - 21.8 = 8.2

3. Calculate the virtual image distance  $d_{i1}$  (the distance between the  $f = -150$  mm lens and the virtual image) using the Thin Lens Formula  $\frac{1}{f} = \frac{1}{d_{o1}} + \frac{1}{d_{i1}}$ . Record this value in the table below for  $d_{i1}$  Theoretical.

-8.6 cm

4. What do you notice about the sign of  $d_{i1}$  Theoretical? What do you think this means?

Virtual image

5. Calculate the magnification and record it in Table 1 below.  $M_1 = -\frac{d_{i1}}{d_{o1}}$  using your experimental values.

**Table 1: Negative Lens Info.**

$d_{o1}$	20 cm
$d_{i1}$ Experimental	8.2 cm
$d_{i1}$ Theoretical	-8.6 cm
$M_1$	0.43

## Analysis

- ❓ 1. How do you know that the final position of the light source is identical to the position of the virtual image when the negative lens was on the bench?

Both produced clear image

- ❓ 2. In step 5, you predicted the position of the virtual image relative to the light source. Was your prediction correct?

yes

- ❓ 3. Is  $M_1$  positive or negative? How does this relate to the appearance of the image?

Positive, upright

- ❓ 4. Calculate the % error of the calculated and measured position of the virtual image.

4.7%

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